

SHARE MAT Curriculum Plan Overview

School: Luck Lane Primary Academy

Year Group: 2

Subject	Half-term 1	Half-term 2	Half-term 3	Half-term 4	Half-term 5	Half-term 6
English	Meerkat Mail – Journey Story The Day The Crayons Quit – Persuasive letters	The Owl Who Was Afraid of the Dark – Overcoming fears story Nocturnal Animals – Non-chronological Reports.	The Papaya That Spoke – Cumulative Story Explanation Text	Jack and the Baked Beanstalk – Portal Story Discussion Text	The Great Dragon Rescue – Journey Story Instructions	Little Red Riding Hood – Beat the Baddie Recount
Mathematics	<ol style="list-style-type: none"> Investigating Number Systems Pattern Sniffing Solving Calculation Problems Generalising Arithmetic Exploring Shape Reasoning with Measures 		<ol style="list-style-type: none"> Discovering Equivalence Reasoning with Fractions Solving Number Problems Investigating Statistics 		<ol style="list-style-type: none"> Visualising Shape Exploring Change Proportional Reasoning Describing Position Measuring and Estimating 	
Science	Animals, Including Humans: - know the basic stages in a life cycle for animals.	Living things and Their Habitats: - classify things by living, dead or never lived. Know how specific habitats provides basic needs of things living there. - name some different sources of food for animals. - Know about and explain a simple food chain.	Humans and Healthy Living: - Know why exercise, a balanced diet and good hygiene are important for humans.	Plants: - Know and explain how seeds and bulbs grow into plants. - Know what plants need in order to grow and stay healthy.		Materials: - Know how materials can be changed by squashing, bending, twisting and stretching. - Know why a material might or might not be used for a specific job.
Art	Creating patterns and printing by pressing, rolling, rubbing and Stamping.	Sketching using three different grades of pencils.	Cross sectional drawing and developing knowledge of colour.	Artist Study: Georgia O’Keefe	Using Charcoal to Create Art	Making clay pots
Computing / ICT	E-safety : - Know where to go for help if I am concerned. - Know how to use technology safely. - Know how to keep personal information safe.		Coding: - To predict the outcome of a simple program. - Understand that algorithms are used on digital devices. - Write simple programs and test them. - Understand that programs require precise instructions.	Manipulating images: - Organise, retrieve and manipulated digital content.		
Design / technology		Design, make and evaluation a product where materials and components are joined in different ways.	Design, make and evaluation a product where elements have been specifically chosen by the child.			Design, make and evaluate a product which is strong, stable, moves and has wheels and axels.

Geography	<ul style="list-style-type: none"> - Know the names of the four countries that make up the UK - Know the names and locate the seven continents of the world. - Know the names of and locate the five oceans of the world. - Know the name of and locate the four capital cities of England, Wales, Scotland and Northern Ireland. 		<p>Comparing the UK with another locality to:</p> <ul style="list-style-type: none"> - Know the main differences between a place in England and that of a non-European country. - Identify mountains, lakes, islands, valets, rivers, cliffs, forests and beaches. 	Looking at aerial photograph changes to a landscape overtime.		
History		<p>Malala Yousafzai and Rosa Parks</p> <p>Know about a famous person from outside the UK and explain why they are famous.</p> <p>(NB. Half term 2 or 3)</p> <p>Lives of Significant People</p>		<p>How has the world changed with deforestation?</p> <p>Changes within living memory.</p>	<p>Differentiate between things that were here 100 years ago and things that were not (including buildings, tools, toys, etc.</p> <p>Know how the local area is different to the way it used to be a long time ago - comparing Huddersfield over time - link with Geography.</p> <p>Local History</p>	<ul style="list-style-type: none"> - Know about an event or events that happened long ago, even before their grandparents were born - know what we use today instead of a number of older given artefacts Know that children's lives today are different to those of children a long time ago <p>Events beyond living memory ·</p>
Physical Education	Basic Movement	Dance	Gymnastics	Team games	Team games	Athletics
Religious Education		2.1 How is new life welcomed?	2.2 How can we make good choices?	2.3 How and why do people pray?	2.4 How can we look after the planet?	2.5 What did Jesus teach and how did he live?
PSHE / Jigsaw	Unit 1 – Being Me in My World	Unit 2 – Celebrating Difference	Unit 3 – Dreams and Goals	Unit 4 – Healthy Me	Unit 5 – Relationships	Unit 6 – Changing Me
Music	Charanga Unit 1: Hands, Feet, Heart	Nativity	Charanga Unit 3 – I Wanna Play in a Band	Charanga Unit 4 – Zootime	Charanga Unit 5 – Friendship Song	Charanga Unit 6 – Reflect, Rewind and Replay